- 1. The goal of this league is to provide its players with a safe, fun, and competitive hockey environment, while also raising money and awareness for Building on Love, Inc.
- 2. This is a B-level league. No "A" players will be allowed to play in the league. Any player who at any point played Division 1, 2 or 3 will be deemed an A player and will not be eligible to play, unless player raters determine that player has fallen to a B level. Any players who played at the professional level of any kind are not permitted in this league, unless deemed to be at a B level. If there are any issues involving rosters or the balance of skill level associated with a team or teams, the captains agree to meet and work towards a mutual agreement to resolve the issue. If the issue is not resolved satisfactorily, the captains will have one opportunity to present that issue to the Captains Committee and Jeff Yule who serves as the Commissioner. The Commissioner will decide on the issue at hand and that decision will be final. Unrated players may not be eligible to play in the league.
- 3. All players must be 30 or older unless the player is grandfathered in or voted in by all captains.
- 4. All players must have required hockey equipment to include the following: The use of a helmet, with a half or full shield, is mandatory. The helmet and face protection must be used in its original, unaltered state and properly secured. Hockey gloves, elbow pads, shoulder pads, shin guards, protective hockey pants and cup are also required. Any player found violating this rule would be required to leave the ice until such time as the equipment meets this standard. A second violation in the same game will result in a misconduct penalty.
- 5. Periods will be 16 minutes in length.
- 6. Games tied at the end of regulation will go to three-person shootout, then sudden death shootout. In the finals only, if at the end of regulation time, it is a tie game, a 4 vs. 4, 5-minute overtime period will be added. If it is a tie at the end of the overtime the shootout procedure above will apply
- 7. Running time may be used in third period only if the goal differential is six or more and the losing team agrees. Officials may also determine the game should move to run time if the play on the ice warrants. If the deficit goes below six after running time has been utilized, the clock will go back to stop time.

- 8. A minor penalty will be two minutes in the penalty box.
- 9. Fighting is not tolerated. Jeff Yule, the Director of the Building on Love, Inc. will serve as the commissioner of the league. Incidents will be reported by team captains, by the refs and sent to Jeff. Any fighting may result in removal from the league and no refund will be offered.
- 10. Any offensive language towards the refs will result in a penalty and a second offense will be a game ejection.
- 11. 4 penalties in a game is an automatic game ejection. Two expulsions of any player as a result of this rule may result in further disciplinary action. The case will be referred to the Commissioner for a final decision.
- 12. Players ejected from the game must leave the ice and bench immediately. If this rule is not followed the player will face further disciplinary action. The case will be referred to the Commissioner for a final decision.
- 13. This is a no checking league. Body checking will be called as a minor penalty. Cross checking, slashing, high-sticking will be called as a minor penalty along with a five-minute misconduct equaling 7 minutes served in the box. This will count as two penalties towards the four-penalty ejection rule.
- 14. Major penalties will result in a 5-minute penalty and an ejection from the game. If the Major includes a game misconduct that player will be out for the next game as well and may face further discipline. The incident will be referred to the commissioner for final decision.
- 15. Slap shots are permitted.
- 16. Two-line passes are permitted. Tag rule for offsides.
- 17. Each team is allowed one time out per game.
- 18. Every player, full time and sub in the league must sign the waiver of liability form, provided by Building on Love, prior to getting on the ice. That form will be available at the rink prior to your first skate.
- 19. Team will receive 3 points for a win, two points for a shootout win, one point for a shootout loss, and 0 points for a loss in regulation.

- 20. Photos taken during the season may be used to promote the event in the future, without the use of a release form.
- 21. The captains agree to meet with the scorekeeper before the game to announce the subs for the game and pay the scorekeeper the funds collected for the night. If there is any discrepancy between the sub money collected and the subs playing the team will be billed for the amount. The scorekeeper will notify Jeff Yule that night if there is a discrepancy so that the issue can be addressed promptly.
- 22. Subs playing in the league agree to bring cash or check in the amount of 20.00 per game and agree to pay the team captain before going on the ice. Checks made out to Building on Love. Online and Venmo options are also available.
- 23. If, a player is injured and cannot complete the season, an already approved sub can be moved into the "paid" spot, if approved by a captain's vote. Teams are required to provide at least 15 paid roster spots to ensure the financial viability of the league, therefor any players seeking refunds due to injury or other circumstances will need to work with their team to resolve.
- 24. All players have read and understand the rules prior to the season and that all skaters play at their own risk and agree not to hold any one person or organization liable for any injury sustained during the league's season.